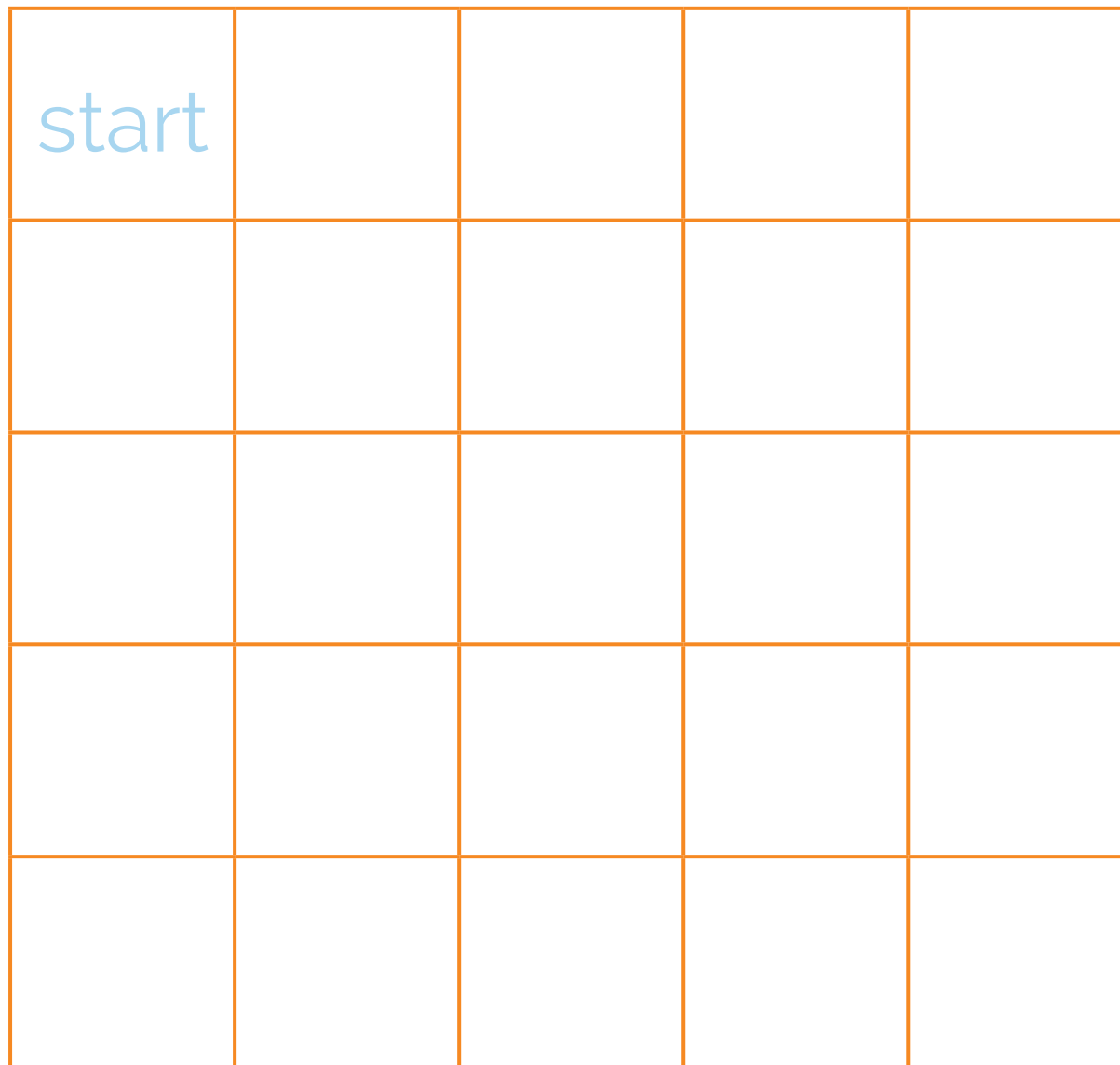


# treasure hunt

	0	1	2	3	4
0					
1					
2					
3					
4					

pixel drawing

UP



LEFT

RIGHT

DOWN